ZFS

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Features

Hardware Agnostic

Runs on servers with directly attached storage. No fancy RAID cards or SAN.

Pooled Storage

No volumes. All capacity is available to all file systems.

Transactional

Always consistent on disk. No fsck. Ever.

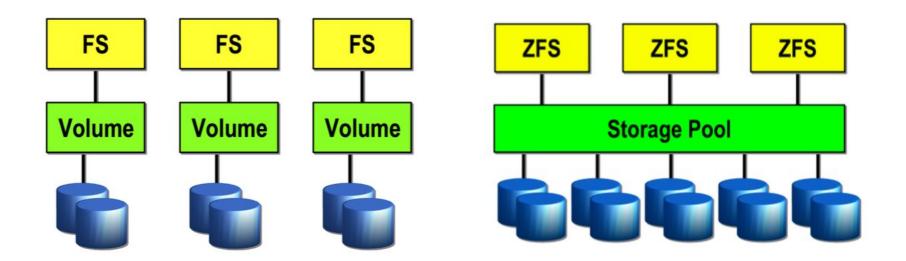
Data Integrity

Detects silent data corruption. Automatic corrects detected errors.

Simple Administration

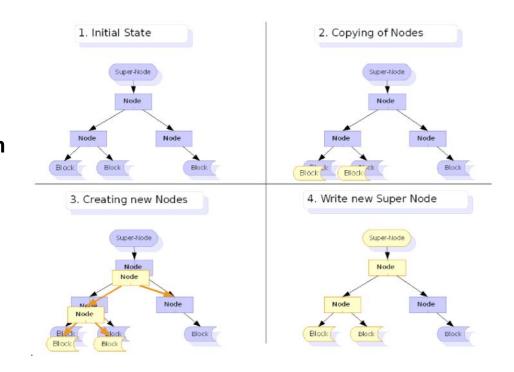
ZFS Storage Pool (zpool)

- Abstraction: malloc/free
- No partition to manage
- Share all available capacity and bandwidth
- Grow / shrink automatically: Unusual "df" output



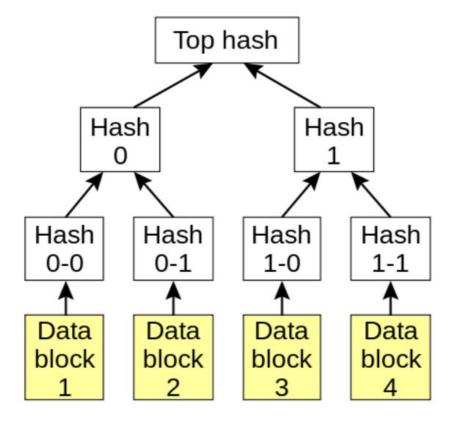
Copy-On-Write Transactions

- Never overwrite block when modifying data:
 - Write modified data on new block
 - Update pointers to new block
- Free versioning / snapshots with old blocks & pointers
- Increased disk fragmentation
 - Mitigating with read/write caching features



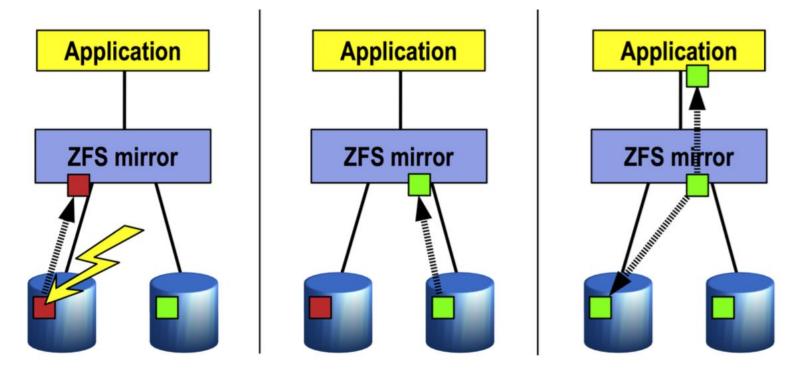
Bit-Rot Detection

- Merkle Tree (Hash Tree)
 - Each block of data is hashed
 - Parent hashes are computed from child hashes
 - Corruption/changes to data is detected when traversing the tree



Data Error Correction

 If RAID is configured, ZFS automatically corrects data corruptions as they are detected.



RAID-Z

Nomenclature

- Mirror
- raidzX where X = number of parity drives
 - raidz = RAID5
 - raidz2 = RAID6
 - raidz3: 3 parity drives

Dynamic Stripe Width

- Each logical block is its own stripe
- · ZFS decides disk placement at write time

No more read-modify-write!

- · Faster as write operations don't require read
- No need for NVRAM

Disk	ZFS raidz of 5 drives				
LBA	Α	В	С	D	E
0	P _o	D _o	D ₂	D ₄	D ₆
1	P,	D,	D ₃	D ₅	D ₇
2	P _o	D _o	D ₁	D ₂	Po
3	D _o	D ₁	D ₂	P _o	D _o
4	P _o	D _o	D ₄	D ₈	D ₁₁
5	P,	D,	D ₅	D ₉	D ₁₂
6	P ₂	D ₂	D ₆	D ₁₀	D ₁₃
7	P ₃	D ₃	D,	P _o	D _o
8	D,	D ₂	D ₃	X	P _o
9	D _o	D ₁	X	P _o	D _o
10	D ₃	D ₆	D ₉	P,	D,
11	D ₄	D,	D ₁₀	P ₂	D ₂
12	D ₅	D ₈	•	•	•

Resilvering: RAID Creation & Repair

- Top-down: ZFS resilvers the block tree from the root down
 - Most important blocks first!
 - Every block copy increases recoverable data
- Live blocks only
- Dirty time logging for transient outages
 - ZFS walks the tree and updates where birth time < DTL

Scrubbing

- Walks the entire tree and correct all the errors
- Live block only
- Minimal performance impact
- Should be a scheduled task performed periodically to discover silent errors/bit rots.

ARC and L2ARC

- Two levels of read cache
 - ARC: implemented in RAM
 - L2ARC: implemented in fast SSDs
- L2ARC is optional. ZFS continues to operate, albeit at reduced performance, if L2ARC (SSD) fails.

ZIL & SLOG

ZIL (ZFS Intent Log)

- Used to bundle POSIX synchronous writes into larger writes
- Help reducing file fragmentation
- Not in data path: read only when recovering from system crashes
- Implemented in zpool: slower as zpool gets busy

SLOG (Separate intent Log)

- SLOG implements ZIL in separate SSDs
- SSDs should be mirrored to protect against SSD failures
- SLOG is optional. ZFS will continue to operate at slower performance if SLOG is removed from the zpool.

Miscellaneous Features

- Compression
 lz4 saves space, increases performance, and should be enabled.
- Scalability zpools are scalable by adding more devices. Workload is automatically distributed.
- Snapshots (.zfs/snapshot in root of each file system)
 - Instantaneous creation, unlimited number
 - No additional space used
 - Ideal uses: incremental backups/self-served restores, sharing read-only data

ZFS on Linux

- Owned by Oracle; development lead by Intel under OpenZFS and ZFS-on-Linux as part of Intel Lustre
- Implemented as a kernel module
- Oracle Licensing Restriction
 Vendors can distribute source code but not binaries
- Workarounds
 - dkms (dynamic kernel module service): Detects new kernel and compiles kernel module at boot time. Automates kernel upgrade but slows boot time.
 - kmod: Pre-compiles kernel module and deploys with the new kernel.

ZFS at CAC

- Dexter: a ZFS-based file server
 http://www.cac.cornell.edu/syswiki/index.php?title=Dexter
- TheCube: Intel Lustre
 - Intel Lustre uses ZFS for object store