Cornell University
Center for Advanced Computing

Remote and Collaborative Visualization

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Data Analysis on Ranger
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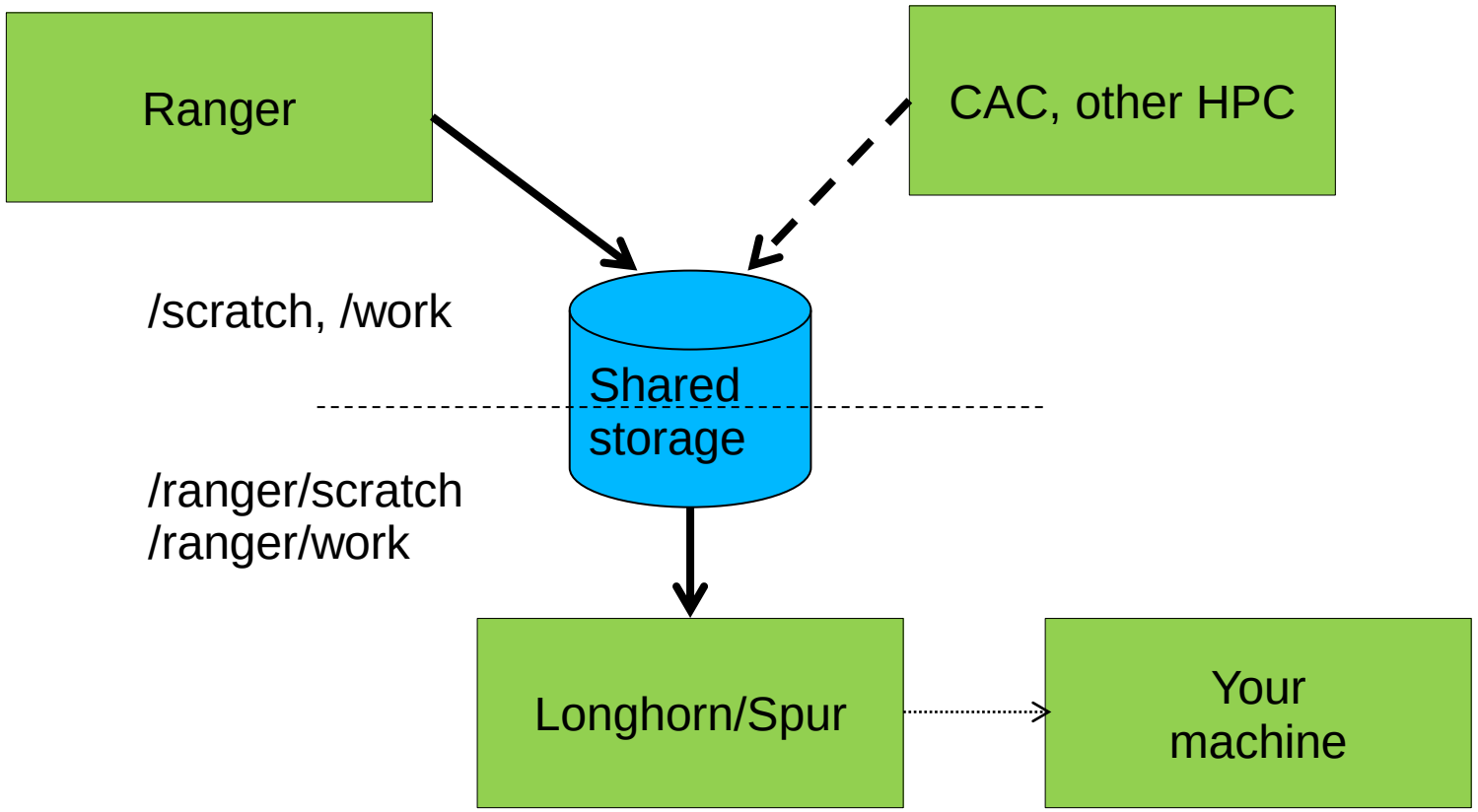
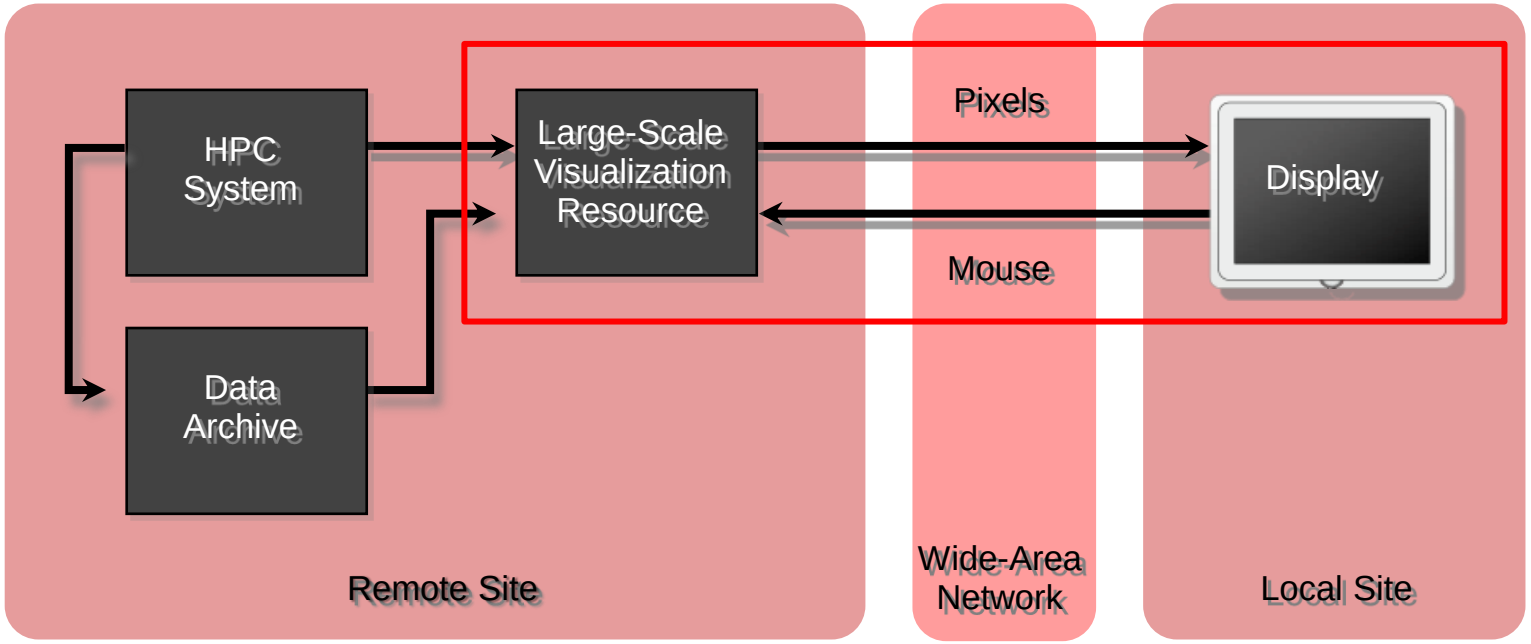
Large Data, Remote Systems



Remote Visualization Model

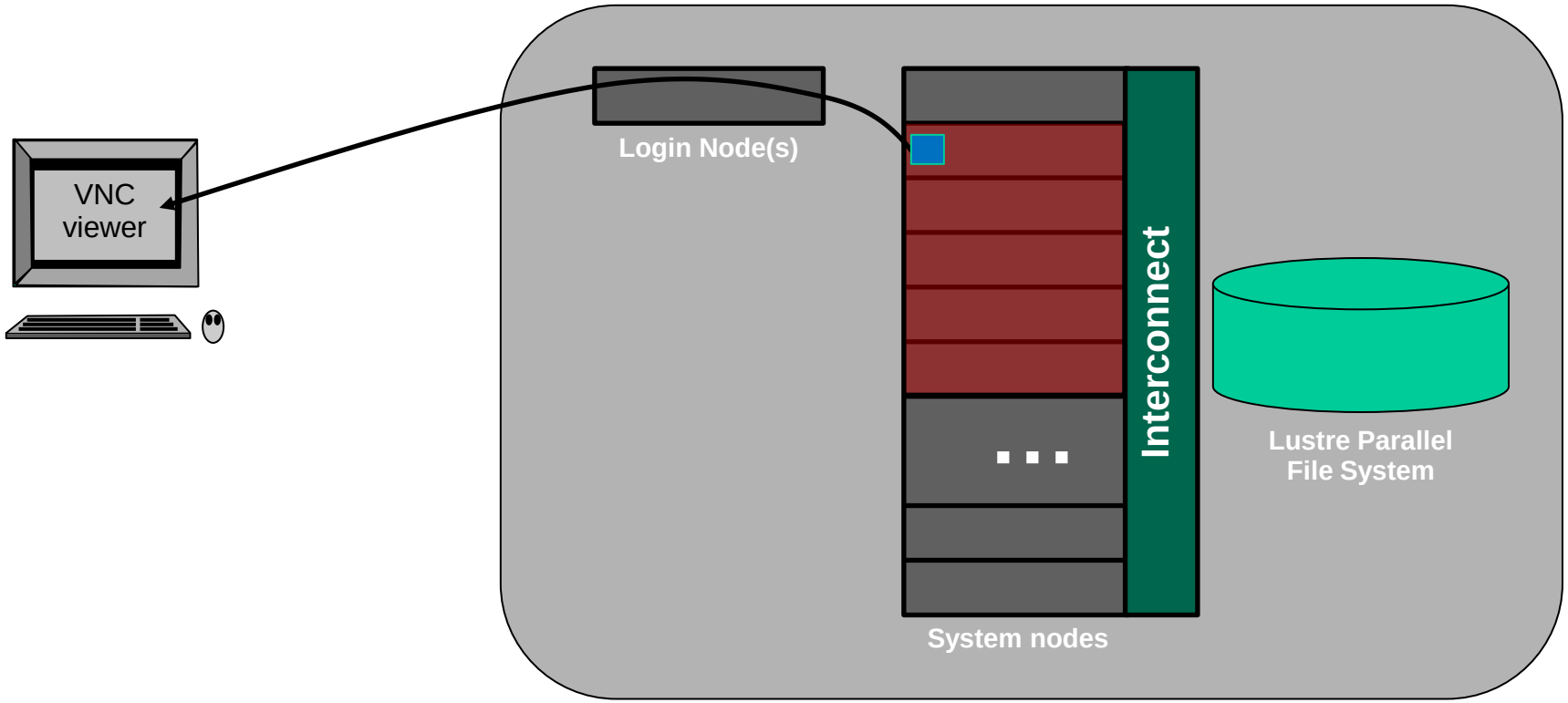


VNC

- Desktop process runs on remote *server*: vnc session
  - Windows, applications, mouse position
- Rendering occurs on server
  - Render on remote GPU. Send pixels to client
- Collaboration
  - Many can join vnc session, share control of mouse.
- VNC password to protect *session*
  - Share passwd with collaborators! Don't use login passwd!!

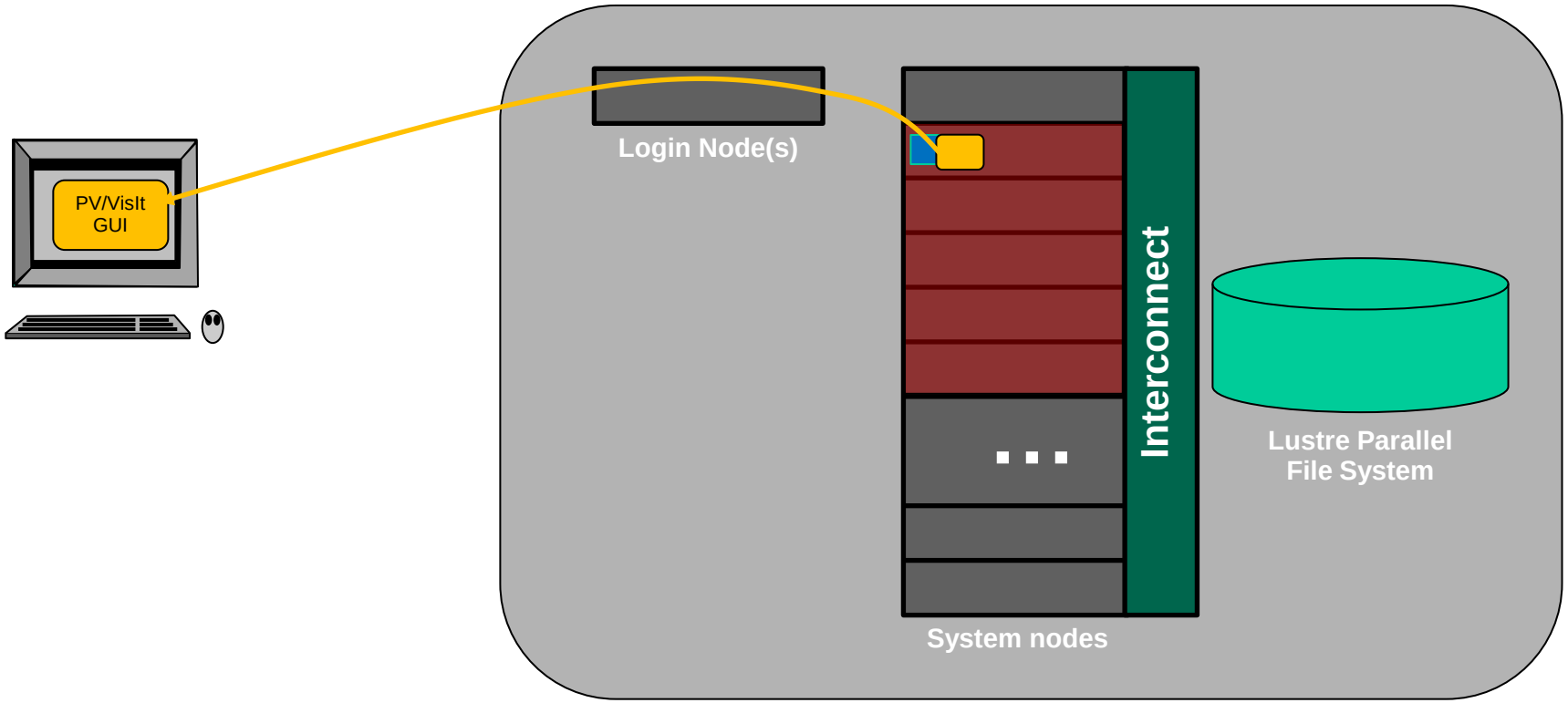
Visualization session

1. Allocate set of nodes on visualization system. This will start a VNC server one one node, which you will connect



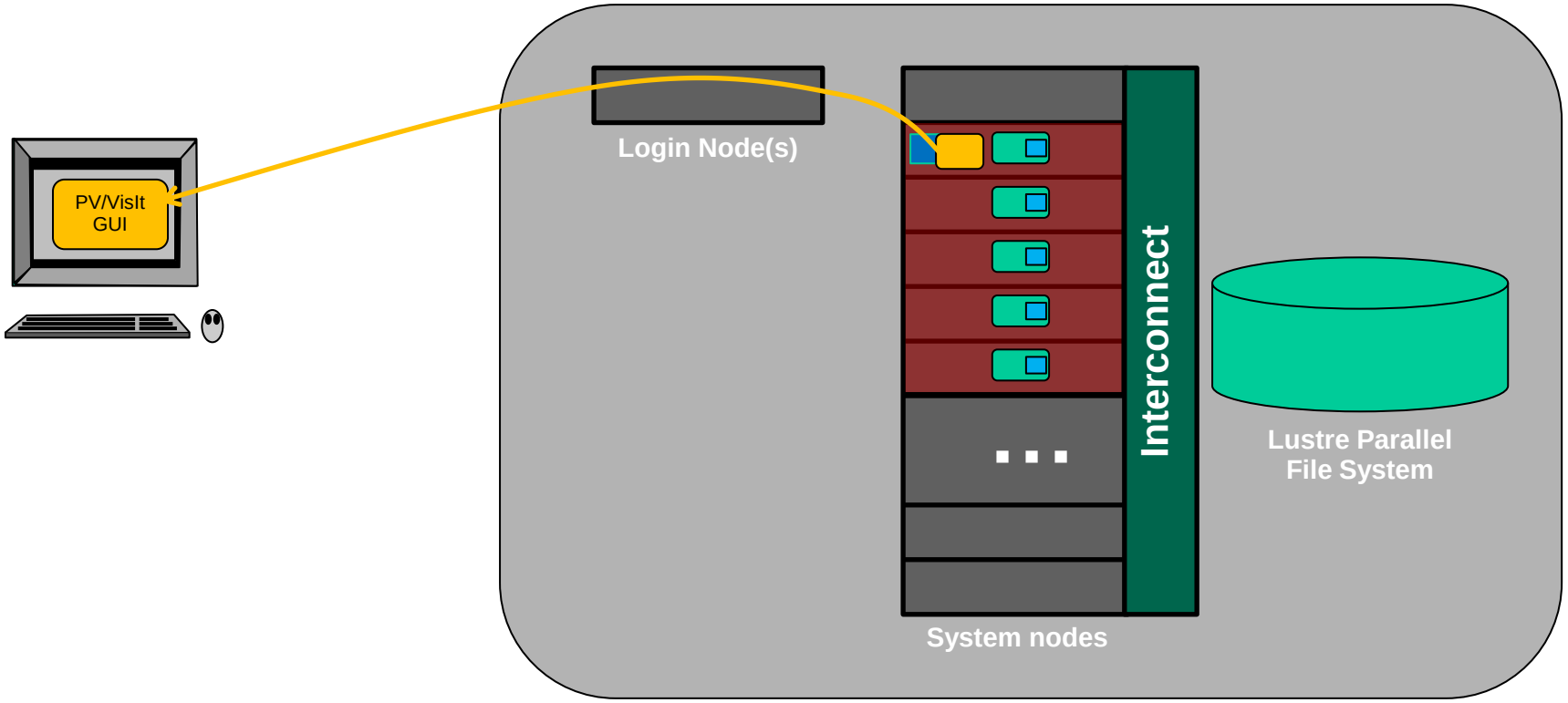
Visualization session

2. From that desktop, launch the PV or VisIt Client App



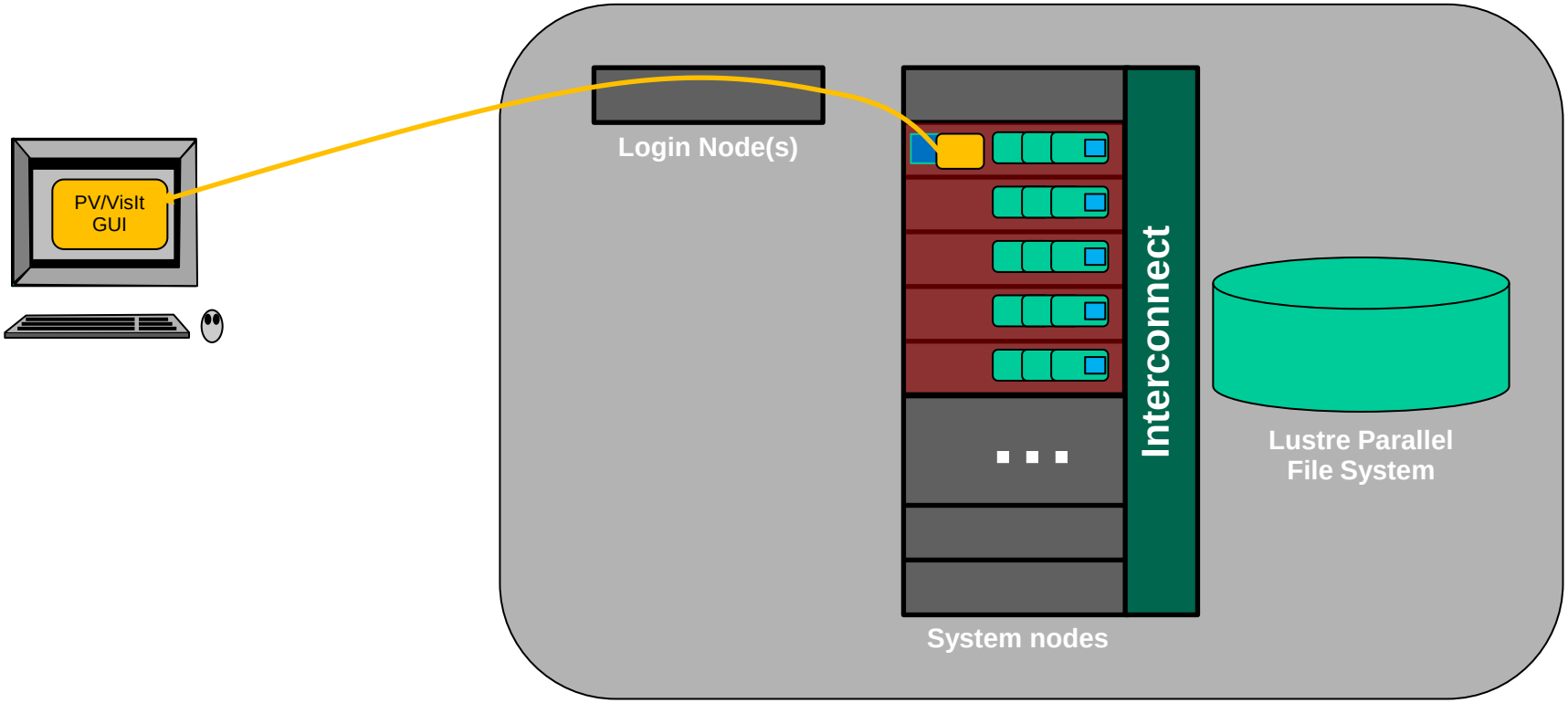
Visualization session

3. Start Paraview or VisIt Server Processes
   - PV, from command line; VisIt through GUI



Visualization session

4. Multiple processes/node to take advantage of multiple cores/node -- wayness



Wayness: processes per node

Process memory is limited to 1/n of node memory for each of n processes on that node If you need large memory per process, use fewer processes per node

Why would you need to?

- Data is partitioned in large chunks
- Visualization algorithms can expand the data

Way-ness is set up at *allocation time*

- Parallel jobs launched from VNC desktop will adopt the way-ness specified when the VNC server job is launched

Longhorn Queues

SGE Batch Environment Queues			
Queue Name	*Max Runtime*	*Max Cores*	*Node Pool*
normal	6 hrs	128	All nodes
long	24 hrs	128	All nodes
largemem	8 hrs	128	16 Large memory nodes
devel	1 hrs	32	8 Nodes
request	---	---	special requests

Project Types		
Type	*Purpose*	*Special Environment Modifications*
vis	Visualization jobs	
data	Data Analysis jobs	
gpgpu	GPGPU jobs	disables X server
hpc	HPC jobs	

qsub –q normal –P vis –pe 4way 16 /share/doc/sge/job.vnc

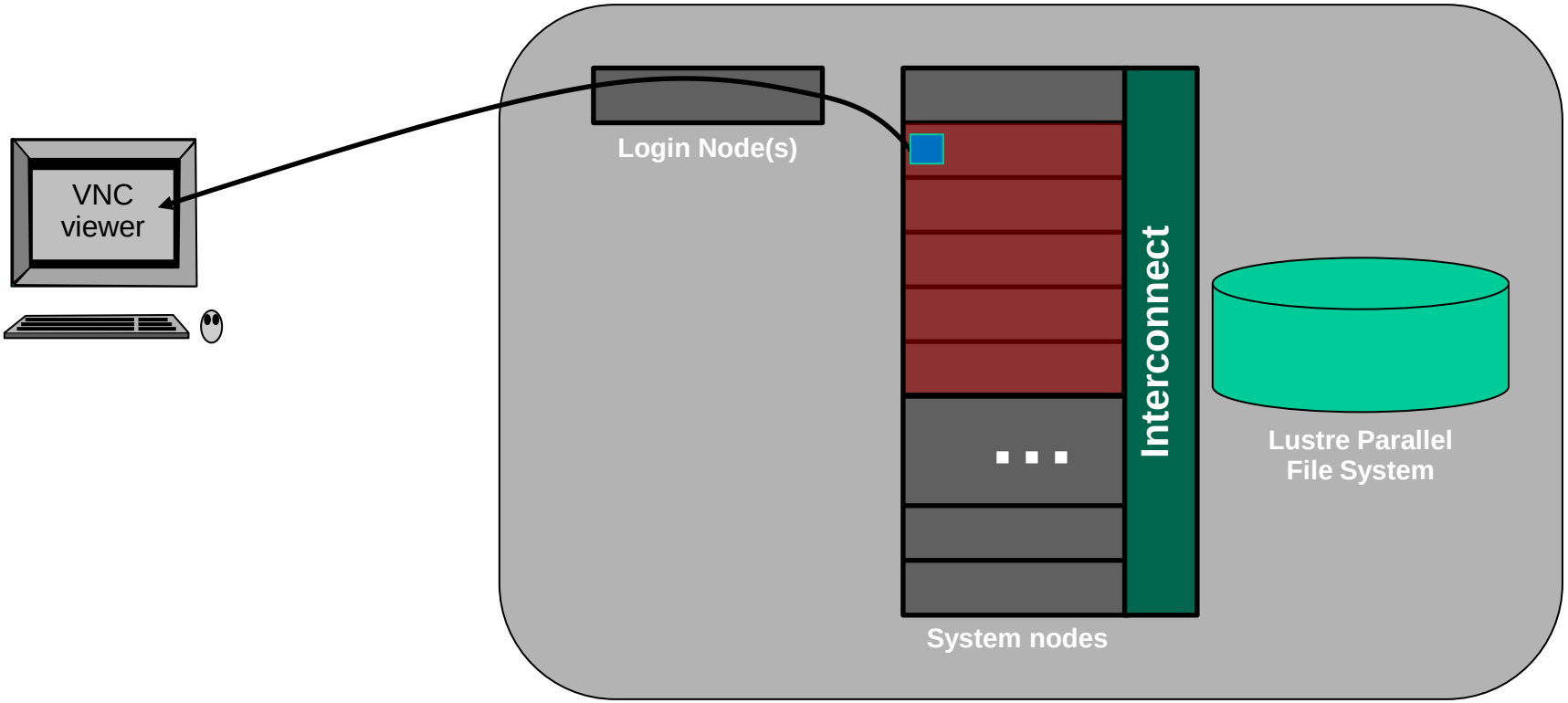
Longhorn Allocations

qsub –q normal –P vis –pe 4way 40 /share/doc/sge/job.vnc

- Wayness and number of nodes matter most
- Cores must be allocated in blocks of 8
  - 8 cores = 1 node
  - In our example above, we ask for **5 nodes** (5*8=40 cores)
- Number of MPI processes (i.e. parallel visualization backends) will be automatically limited by wayness parameter
  - 4 processes per node, **20 total parallel processes**

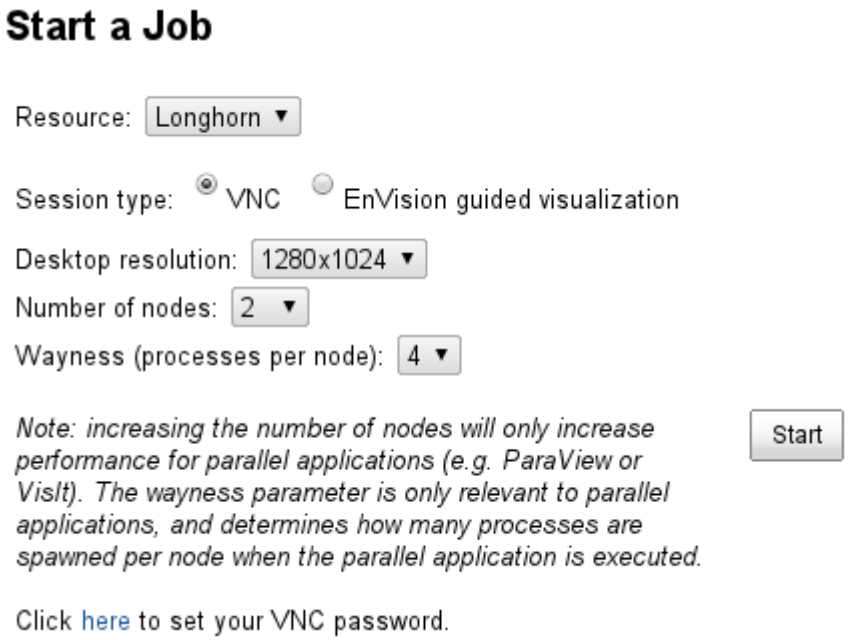
Longhorn Allocations

qsub –q normal –P vis –pe 4way 40 /share/doc/sge/job.vnc

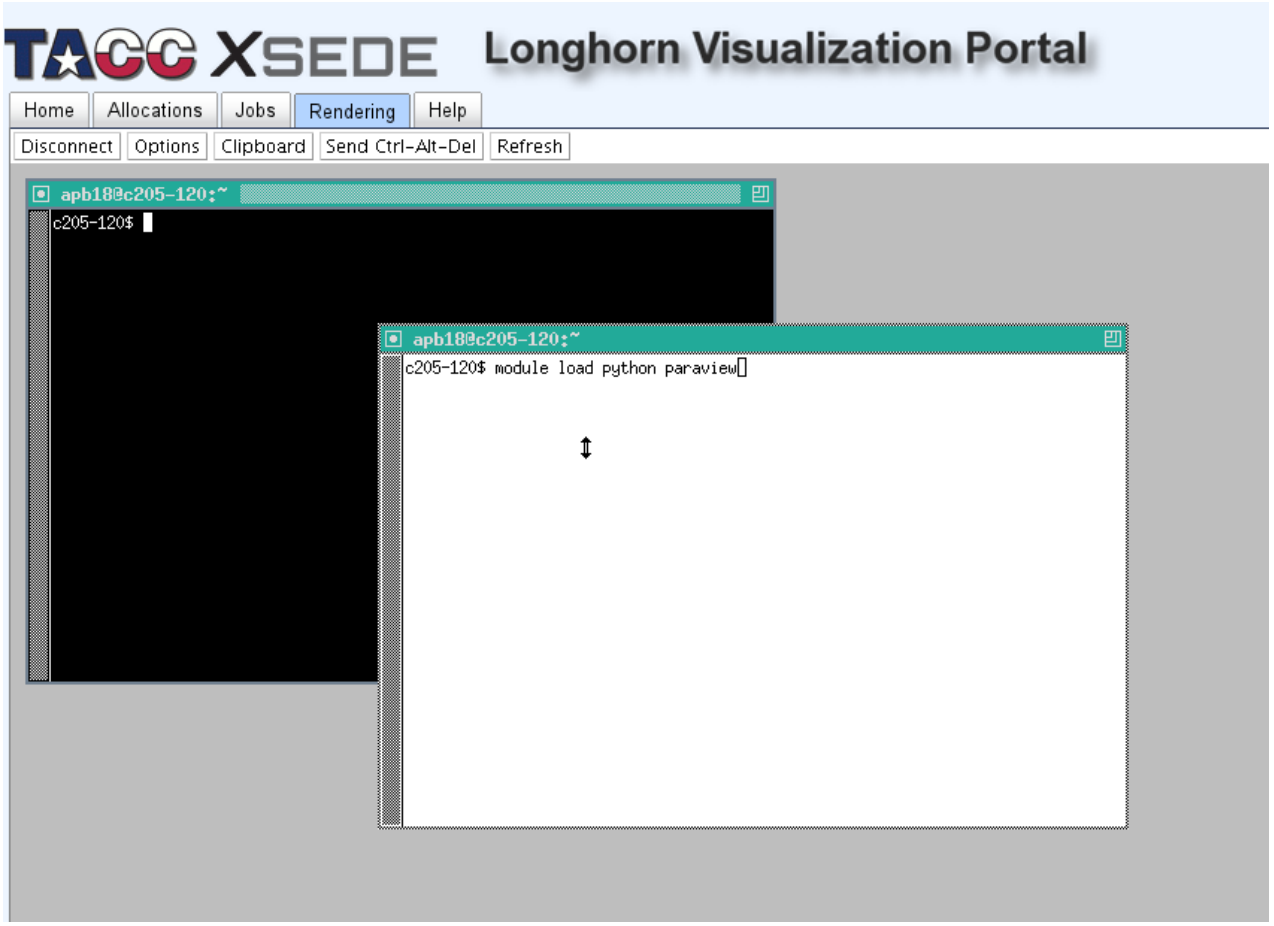


Longhorn Allocations: Portal

- **Very** easy to use.
- Built-in VNC viewer
- Set/change vnc session password
- Shows vnc server address to connect remote clients



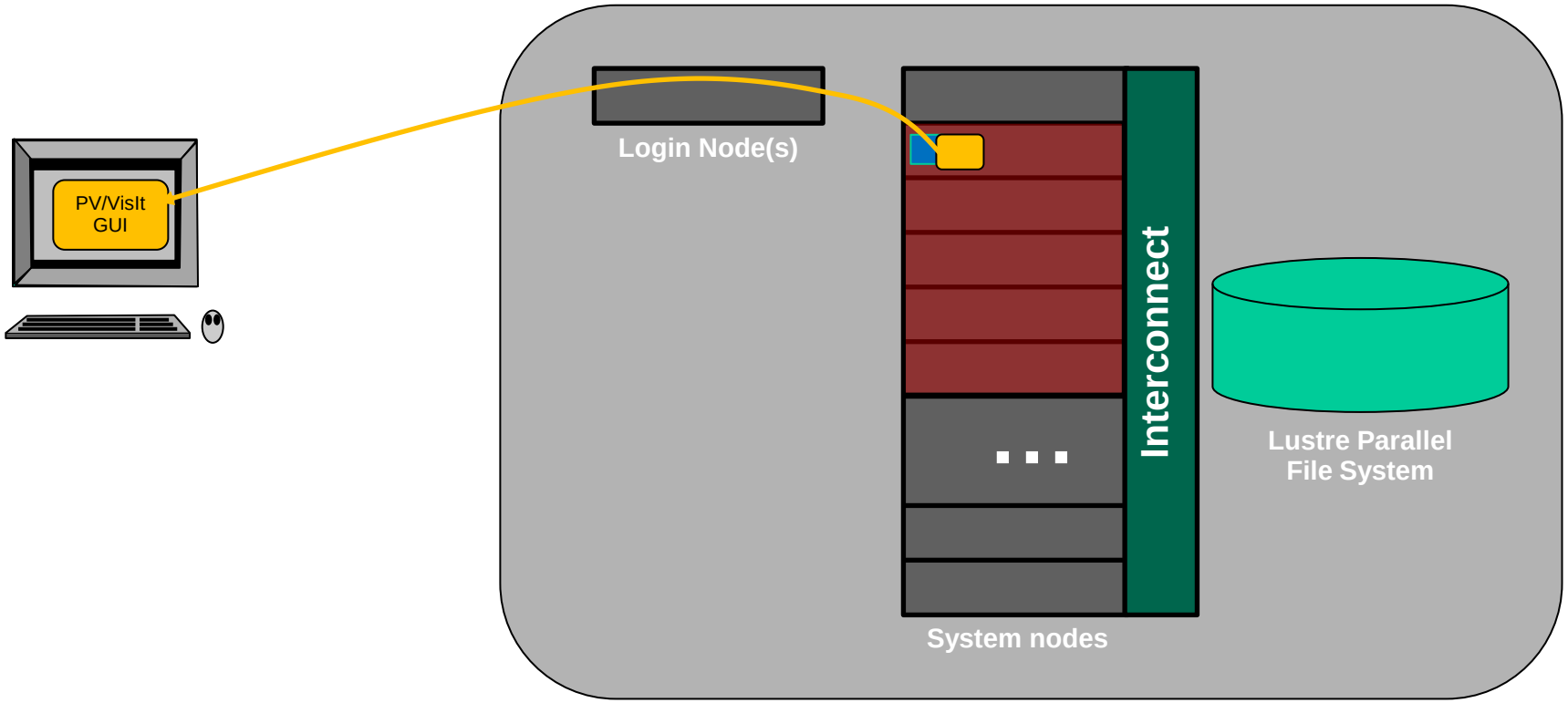
VNC Desktop


TACC XSEDE
Longhorn Visualization Portal
Home
Allocations
Jobs
Rendering
Help
Disconnect
Options
Clipboard
Send Ctrl-Alt-Del
Refresh
apb18@c205-120:~
c205-120$
apb18@c205-120:~
c205-120$ module load python paraview

Launching vis applications

- Applications using openGL (i.e. all visualization apps) need to be wrapped with `vglrun <app>`
  - This is a workaround for the fact that vnc servers do not support openGL natively
- This starts the visualization GUI only.
  - Parallel backends are launched on-demand by visualization app, or manually by user
  - If not using parallel mode, then you're done!
- Visit simply asks if you want parallel or serial mode
  - Params automatically determined by session params
- Paraview needs explicit command or manual intervention

Launching vis applications



Launching ParaView backends

```
(csh)    env NO_HOSTSORT=1 ibrun tacc_xrun pvserver
```

- `pvserver`: This is the paraView backend
- `tacc_xrun`: wrapper to allow access to the GPU, but prevent from requiring own window on desktop
- `ibrun`: wrapper to execute MPI programs on Longhorn
- `env NO_HOSTSORT=1`: tells ibrun not to optimize placement of jobs
  - Otherwise, root backend process can be on different machine than GUI. GUI won't be able to connect!

Remote, Parallel Visualization